

Online workshop: How to write successful grant applications

When: February 8, at 8.30 – 12.00 and February 9, at 8.30 – 12.00

Where: Online via Zoom – a link will be sent out before the course.

How do you capture the gist of an ambitious proposal in a few pages? How do you define *goals* in an endeavor as open-ended as academic research? How do you argue about *impact* given the lack of a unified definition of what it means and how it can be measured? And how can you develop a *narrative* that is clear, concise, coherent and compelling at all levels of discourse?

NanoLundians are invited to participate in a process to elucidate the answers to these questions and to step-by-step develop their applications for the upcoming VR-deadlines. The aim is to:

- 1) impart effective strategies for developing successful grant applications in general, and those targeting VR in particular
- 2) motivate and kickstart the writing-process for the upcoming VR-deadlines (for those that will apply)
- 3) give a chance to those that apply for the upcoming VR to receive peer-to-peer feedback on their drafts.

The workshop is interactive and you will learn about:

Framing techniques	Anatomy of the proposal
Insights into effective techniques to frame and plan research projects and proposals	A step-by step approach to crafting the key sections of a proposal, with specific insights to VR
<ul style="list-style-type: none"> • Understanding funders and reviewers • The importance of framing techniques; introducing our framing concept • Defining a focus and “glue” for the research • Different classes of goals and how to find the right level of specificity for a grant proposal • Understanding dimensions of impact and mapping impact pathways • Tackling funders’ priorities regarding novelty, significance, high-risk/high-gain, feasibility and track-record 	<ul style="list-style-type: none"> • Purpose and aims • Survey of the field • Project description • Significance • Independent line of research • Research collaborations

Workshop leader: Dr. Dan Csonotos, CEO and Editorial Director of Elevate Scientific.

Dan is the Editorial Director of [Elevate Scientific](#). At Elevate he has helped researchers and institutions secure funding from various funders, such as VR, ERC, H2020, KAW. Before founding Elevate, Dan was an editor with *Nature* and *Nature Physics*. He holds a PhD in physics from Lund University.

Preparations: The workshop is interactive, with discussions and exercises used throughout to help you learn through practice. To make the most out of the workshop we ask you to bring along an extended abstract of the application that you plan to submit. To aid you in writing this, you will receive a template developed by Dan for writing VR-applications, to use as a starting point.

Workshop coordinator: [Anna-Karin Alm](#)

No show policy: The workshop is free of charge, however, in case of no-show, without communicating it to the workshop coordinator in advance, you will have to pay the course fee, 5000 SEK. It is therefore very important to let us know as soon as possible if you will not attend a course you have been admitted to. If you cannot attend the course, please send an e-mail to the coordinator.